



Updated July 30, 2017

Purpose

- The Y-OQ® SR 2.0 provides a quick but comprehensive snapshot of a child’s current functioning from his/her perspective.
- Intake scores (subscales, critical items, individual items) can help identify areas of immediate clinical concern and aid in treatment planning.
- The Y-OQ® is sensitive to short-term change, making it useful for evaluating client progress at any point during treatment.
- Information gleaned from the Y-OQ® SR 2.0 may be helpful in discharge planning.

Administration

- Clients between the ages of **12 and 17 years** complete the Y-OQ® SR 2.0.
- Encourage respondents to **answer every question** as accurately as possible.
- Clients should indicate how true each statement is for them during the **past 7 days**.
- The Y-OQ® can be administered by non-clinical staff, but must be interpreted by a trained clinician.
- The Y-OQ® SR 2.0 is done at **intake, periodic intervals thereafter**, and at **discharge** (even if < 1 month from last valid administration).

Y-OQ® 2.0 SR (Self-Report) Quick Guide

Youth Outcome Questionnaire® Self-Report 2.0

Information taken from the Y-OQ® 2.0 Manual (2003) and OQ® Clinician Manual (2002)

Interpretation

Total Score

- High Total Scores (≥ 47) are clinically significant and indicate the adolescent is experiencing a high level of distress.

Critical Items (CI)

- High subscale scores (≥ 6) indicate the client’s responses may necessitate immediate clinical follow-up. See reverse for list of items.

Intrapersonal Distress (ID)

- High scores (≥ 17) indicate the client is experiencing substantial emotional distress characterized by symptoms of anxiety, depression, fearfulness, etc.

Somatic (S)

- High scores (≥ 6) reflect that the client reported a high number of physical and/or somatic concerns.
- Low scores indicate a lack of awareness, or a lack of concern, about physical or somatic complaints.

Interpersonal Relations (IR)

- High scores (≥ 3) indicate the client is reporting considerable interpersonal difficulty with parents/guardians, adults and/or peers.
- Low scores indicate the client reports a cooperative attitude and interactions.

Social Problems (SP)

- High scores (≥ 3) reflect the client’s endorsement of behaviors that violate school norms and/or expectations (i.e., aggression, defiance, conflict).
- Low scores indicate the client does not report significant difficulty adhering to social expectations.

Behavioral Dysfunction (BD)

- High scores (≥ 11) indicate the child is experiencing difficulty with attention, concentration, managing impulsive behaviors, etc.

Scoring

Same Day Scoring

- Administer on paper
- Confirm responses are valid (*see reverse*)
- Enter into the EHR
- Review and document on “Score Review” tab
- Follow up with client as appropriate, document in Progress Note

Subscale	Score Range	Clinical Cutoff
Total Score	-16 to 240	≥ 47
Critical Items (CI)	0 to 36	≥ 6
Intrapersonal Distress (ID)	-4 to 68	≥ 17
Somatic (S)	0 to 32	≥ 6
Interpersonal Relations (IR)	-6 to 34	≥ 3
Social Problems (SP)	-2 to 30	≥ 3
Behavioral Dysfunction (BD)	-4 to 40	≥ 11

Y-OQ[®] Self-Report 2.0 Quick Guide

Invalid Administration

(Missing or 'Unscoreable' Items)

- The Y-OQ[®] SR 2.0 is invalid if **7 or more** items are missing or 'unscorable'.
- An item is "unscorable" if the respondent circled more than 1 response for an item or marked a space between two choices.
- Please ask the respondent to complete any skipped items and/or to mark a single valid response per item.
- Once there are 6 or fewer missing/unscorable items, the Y-OQ[®] can be scored.

Total Score is only calculated if 58 or more items are completed.

Critical Items

Follow up on items ≥ 1 before session ends

- 12** Worries, can't get thoughts out of head
- 20** Sees, hears, believes things - not real
- 21** Engages in self-harm, suicide attempt
- 22** Used alcohol, drugs (*complete SACS A & B*)
- 28** Believes others trying to hurt him/her
- 38** Hears other's thoughts, they hear his/hers
- 41** Suicidal ideation
- 44** Unusual happiness or energy
- 46** Fears going crazy
- 51** Anger is threatening to others
- 58** Lost weight when not sick

Reliable Change Index (RCI)

RCI = Baseline Score – Follow Up Score

- Small fluctuations in scores can be due to chance.
- A difference of **18 or more points** between the Baseline and follow up Y-OQ[®] 2.0 SR reflects a reliable change.
- An RCI that is -18 or lower (i.e., -18, -19, -20, etc.) means the client is doing reliably worse.
- An RCI that is 18 or higher (i.e., 18, 19, 20, etc.) means the client is doing reliably better.

Special/Weighted Scoring

If hand-scoring, these items have weighted values ranging from -2 to 2:

- 7** Cooperates with rules
- 16** Communicates pleasantly
- 24** Enjoys family, friends
- 32** Seems happy with self
- 45** Handles frustration, boredom appropriately
- 47** Appropriate guilt for wrong-doing
- 53** Hopeful and optimistic
- 60** Usually calm